**User Roles, Access and Activities**

**for BatterUp®5 & International Math Bee®**

1. **The "Player" (or student, child, batter) role** is a member who is a child of elementary grade school age. The Player creates an avatar in Build-A-Batter, plays games/contests in the app and collects other player cards. Children are not permitted to set up their own accounts. All player accounts must be established by a duly authorized Parent /Teacher as described below. Each student account must have a valid payment (credit card or PayPal) account associated with it upon creation. This is one of the data points by which we verify the supervisory account is held by a person of legal age. The payment account is required, even for the free 2-week trial account, though payments will only be acquired per the Parent/Teacher selected payment options upon account creation.
2. **The "Parent/Teacher" supervisory role** is a member who is a parent, legal guardian, or authorized teacher and has legal responsibility for any student/child for whom this member may establish a player account within the CompuSage and/or IMB systems. The legal person establishing a Parent/Teacher account must provide the following verifiable information to set up the supervisory account, as well as any subordinate player accounts for children:

**Parent/Teacher Information at Registration -** For each Parent/Teacher account, we may collect some or all of the following information: full name, email address, best phone number for notifications, login ID, password, billing address, and payment account information.

**Child's Information at Registration -** With parent, teacher, or other duly authorized legal guardian approval, we may collect some or all of the following information: full name, login ID, password, game statistics, team name, age, birthdate, sex, grade, and school.

**Parent/Teacher Scope of Responsibility -** The Parent/Teacher account has full responsibility for, and access to, all subordinate student information. This Parent/Teacher must not use three or more continuous characters from either the child's first or last name when creating the username or team names. This is one of the layers of privacy protection for the players. This supervisory individual may set up games and tournaments as they deem appropriate for the best interest of the student(s) supervised. Use of these **first-ever, one-of-a-kind ranking systems (classroom, school, local, state, national and international)** may be very helpful when deciding upon participation in website and app activities.

**Setup of Games/Contests -** Each Parent/Teacher has full authority (and responsibility) to select and/or establish the games/contests in which the (single-player and/or multi-player) teams under their supervision will participate. Also, the Parent/Teacher must either accept invitations from other Parent/Teachers or send invitations to other Parent/Teachers to invite their student(s). Accepting and inviting others to team games/contests is the means by which Math Bee competition is established. This makes IMB the first-ever global academic forum where the team managers totally control the competition.

**Subscriptions and Payments -** Payment account information is used for two specific purposes:

* + - * 1. Verification of the person being of legal age.
        2. Uninterrupted subscription service by auto-renewal of scheduled payments until the account is canceled.

The Parent/Teacher may need to provide a credit card to buy products and services from our website. We use third-party billing services and have no control over these services. We use our commercially reasonable efforts to ensure the credit card number is kept strictly confidential by using only third-party billing services that use industry-standard encryption technology to protect the credit card number from unauthorized use. However, the user understands and agrees that we are in no way responsible for any misuse of the credit card number.